

Mod Type	Mod Name	Primary Attribute Roll	Mod Type	Damage			Handling			Performance			Threat Generation		
				Crit Chance	Crit Damage	Headshot Damage	Accuracy	Stability	Reload Speed	Rate of Fire	Optimal Range	Magazine Size	Decreased Threat	Increased Threat	
Scopes	Improved iron sights (all variants)	Stability	iron sights	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	11.5 - 14%	x	x	4 - 5%	x	x	x	x
	EXP53 Holographic sight	Optimal Range	small RDS	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	21 - 25%	x	x	x	x
	PRO red dot sight	Crit Damage	small RDS	3 - 3.5%	17 - 20.5%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	PRO red dot sight - Tan	Headshot Damage	small RDS	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	Reflex sight	Crit Chance	small RDS	7 - 8.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	Reflex sight - Tan	Optimal Range	small RDS	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	Rugged mini reflex sight	Crit Chance	small RDS	7 - 8.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	Russian red dot sight	Accuracy	small RDS	3 - 3.5%	3 - 4%	5.5 - 6%	15 - 18%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	Small RDS scope	Stability	small RDS	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	11.5 - 14%	x	x	4 - 5%	x	x	x	x
	T2 Micro red dot sight	Accuracy	small RDS	3 - 3.5%	3 - 4%	5.5 - 6%	15 - 18%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	T2 Micro red dot sight - Tan	Headshot Damage	small RDS	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	C79 scope (3,4x)	Crit Damage	small RDS	3 - 3.5%	17 - 20.5%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	552 Halo sight	Crit Chance	large scope	7 - 8.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	ACOG scope (4x)	Accuracy	large scope	3 - 3.5%	3 - 4%	5.5 - 6%	15 - 18%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	CQB55 scope (8x)	Stability	large scope	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	11.5 - 14%	x	x	4 - 5%	x	x	x	x
	VX-1 scope (12x)	Headshot Damage	large scope	3 - 3.5%	3 - 4%	16 - 18.5%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	Nk4 M5A2 scope (15x)	Optimal Range	large scope	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	21 - 25%	x	x	x	x
	NK5 scope (15x)	Optimal Range	large scope	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	21 - 25%	x	x	x	x
NK5 scope (15X) - Tan	Headshot Damage	large scope	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	x	x	
Grips	Angled Grip	Stability	small grip	x	3 - 4%	x	2 - 2.5%	11.5 - 14%	4 - 5%	x	4 - 5%	x	x	x	x
	Short Grip	Crit Damage	small grip	x	17 - 20.5%	x	2 - 2.5%	2.5 - 3%	4 - 5%	x	4 - 5%	x	x	x	x
	Small Grip	Crit Damage	small grip	x	17 - 20.5%	x	2 - 2.5%	2.5 - 3%	4 - 5%	x	4 - 5%	x	x	x	x
	Vertical Grip	Optimal Range	small grip	x	3 - 4%	x	2 - 2.5%	2.5 - 3%	4 - 5%	x	42 - 49.5%	x	x	x	x
	Handstop	Reload Speed	large grip	x	3 - 4%	x	2 - 2.5%	2.5 - 3%	26.5 - 31%	x	4 - 5%	x	x	x	x
	PEQ-15 laser (all color variations)	Accuracy	laser	x	3 - 4%	x	15 - 18%	2.5 - 3%	4 - 5%	x	4 - 5%	x	x	x	x
	Small laser pointer	Accuracy	laser	x	3 - 4%	x	15 - 18%	2.5 - 3%	4 - 5%	x	4 - 5%	x	x	x	x
Magazines	Extended Magazine	Magazine Size	Magazine	3 - 3.5%	3 - 4%	x	x	4 - 5%	5.1 - 6.3%	x	109 - 121%	x	x	x	x
	Heavy firing spring	Rate of Fire	Magazine	3 - 3.5%	3 - 4%	x	x	4 - 5%	10.3 - 12.6%	x	10 - 12.5%	x	x	x	x
	High velocity magazine	Crit Chance	Magazine	7 - 8.5%	3 - 4%	x	x	4 - 5%	5.1 - 6.3%	x	10 - 12.5%	x	x	x	x
	Quick release magazine	Reload Speed	Magazine	3 - 3.5%	3 - 4%	x	x	26.5 - 31%	5.1 - 6.3%	x	10 - 12.5%	x	x	x	x
Suppressor	Compensator	Stability	Recoil mod	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	11.5 - 14%	x	x	4 - 5%	x	x	x	x
	Flash Hider	Accuracy	Recoil mod	3 - 3.5%	3 - 4%	5.5 - 6%	15 - 18%	2.5 - 3%	x	x	4 - 5%	x	x	x	x
	Muzzle brake	Stability	Recoil mod	3 - 3.5%	3 - 4%	5.5 - 6%	2 - 2.5%	11.5 - 14%	x	x	4 - 5%	x	x	x	x
	Loud vent brake	Increased Threat Crit Damage	Recoil mod	3 - 3.5%	17 - 20.5%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	x	21 - 25%	x
	Osprey .45 suppressor	Decreased Threat Accuracy	small suppressor	3 - 3.5%	3 - 4%	5.5 - 6%	15 - 18%	2.5 - 3%	x	x	4 - 5%	x	40 - 50%	x	x
	Ti-RANT Suppressor	Decreased Threat Crit Chance	small suppressor	7 - 8.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	40 - 50%	x	x
	Small suppressor	Decreased Threat Crit Chance	small suppressor	7 - 8.5%	3 - 4%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	40 - 50%	x	x
	Large suppressor	Decreased Threat Crit Damage	large suppressor	3 - 3.5%	17 - 20.5%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	40 - 50%	x	x
	SR-7 Suppressor	Decreased Threat Crit Damage	large suppressor	3 - 3.5%	17 - 20.5%	5.5 - 6%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	40 - 50%	x	x
	Omega rifle suppressor - Tan	Decreased Threat Headshot Damage	large suppressor	3 - 3.5%	3 - 4%	16 - 18.5%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	40 - 50%	x	x
	Omega rifle suppressor	Decreased Threat Headshot Damage	large suppressor	3 - 3.5%	3 - 4%	16 - 18.5%	2 - 2.5%	2.5 - 3%	x	x	4 - 5%	x	40 - 50%	x	x